

The Gradient and  
Gradient Descent

Recall the situation, the deep feed forward neural net (also called MLP = multi-layered perceptron)

has the form

$$F(x, \eta) = F_L \circ \dots \circ F_1(x)$$

$$F_L(x) = \sigma(A_L x + \vec{b}_L)$$

The parameters are  $\eta = A_1, \dots, A_L, b_1, \dots, b_L$  with correct output

The training data is  $x_1, \dots, x_N$  with corresponding  $y_1, y_2, \dots, y_N$  function is (simplest version)

The loss or error or objective function is

$$\Phi(\eta) = \frac{1}{N} \sum_{i=1}^N \|F(x_i, \eta) - y_i\|^2$$

Learning consists of adjusting the parameters  $\eta$  so that the error diminishes.

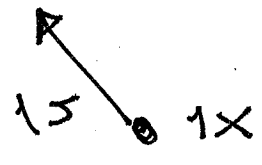
To accomplish this we need to recall the tools from multi-variable calculus, specifically, the gradient.

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### Review of the Gradient

- Now we let  $x_1, \dots, x_n$  revert to the usual calculus roles as components of  $\vec{x} = (x_1, \dots, x_n) \in \mathbb{R}^n$  function of  $\vec{x}$
- Let  $\Phi$  be a real valued function  $\Phi(x_1, \dots, x_n)$  is a scalar
- so  $\Phi(\vec{x}) = \Phi(x_1, \dots, x_n)$  is
- We want to understand how  $\Phi$  is changing in various directions in  $\mathbb{R}^n$
- As a simple example let  $\Phi(x_1, x_2) = 9x_1^2 + x_2^2$

- We think of  $\Phi$  as the temperature at each point in the plane for concreteness
- Starting at the point  ~~$\vec{x}_0 = (x_0, y_0)$~~   $\vec{x} = (x_1, x_2)$  the unit vector we walk in a direction given by  $\vec{u}$  the row vectors  $\vec{u} = (u_1, u_2)$  [I am writing things as row vectors like is done in Calculus]



• How does  $\Phi$  change? We can write a limit

$$\frac{\Phi(\vec{x} + t\vec{u}) - \Phi(\vec{x})}{t} = D_{\vec{u}}\Phi(\vec{x})$$

+  $\lim_{t \rightarrow 0}$

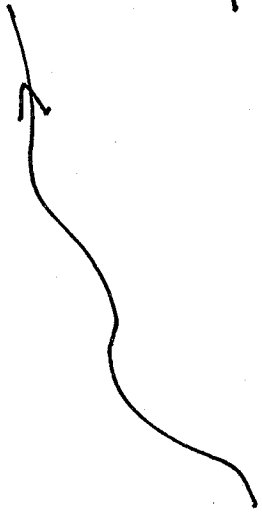
• This is called the directional derivative of  $\Phi$  in the direction  $\vec{u}$

• How do we compute this?

• Let  $\gamma(t)$  be a path with unit speed

• So  $|\frac{d\gamma}{dt}| = 1$  i.e. the velocity

• We watch how  $\Phi$  changes along the path



and call this  $g(t) = \Phi(\gamma(t))$   
 ~~$D_t \Phi(\gamma(t)) = D_{\dot{\gamma}(t)} \Phi(\gamma(t))$~~

• So if  $\gamma(0) = \bar{x}$  we seek  $g'(0) =$   
where  $\vec{v} = \frac{d\gamma}{dt}(0)$

• We compute this from the chain rule

$$g(t) = \Phi(r(t))$$

$$\text{so } \frac{dg(t)}{dt} =$$

$$\nabla \Phi(r(t)) \cdot \frac{dr(t)}{dt} \text{ with } \nabla \Phi = \left[ \frac{\partial \Phi}{\partial x_1}, \dots, \frac{\partial \Phi}{\partial x_n} \right]$$

evaluating at  $t=0$ ,  $r(0) = x$ ,  $\frac{dr(t)}{dt} = \vec{u}$

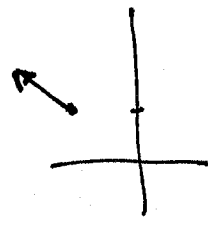
$$\text{so } \frac{dg}{dt} = \nabla \Phi(x) \cdot \vec{u} = \cancel{D_u \Phi(x)} \quad D_u \Phi(x)$$

the directional derivative

Back to  $\Phi(x_1, x_2) = 9x_1^2 + x_2^2$ , Find  $\cancel{D_u \Phi(x)}$   $D_u \Phi(x)$

which  $\vec{x} = (1, 2)$  and  $\vec{u} = \left(\frac{\sqrt{3}}{2}, \frac{1}{2}\right)$ , Note  $\nabla \Phi = [18x_1, 2x_2]$

$$D_u f(x) = \nabla \Phi(x) \cdot \vec{u} = (18, 4) \cdot \left(\frac{\sqrt{3}}{2}, \frac{1}{2}\right) = 9\sqrt{3} + 2.$$



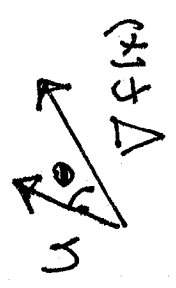
Recall our goal is to find the direction in which  $\Phi$  is decreasing most rapidly

We know that the rate of change of  $\Phi$  at  $\vec{x}$  in the direction  $\vec{u}$  is

$$D_{\vec{u}} \Phi(\vec{x}) = \nabla \Phi(\vec{x}) \cdot \vec{u} = |\nabla \Phi(\vec{x})| |\vec{u}| \cos \theta$$

$\nabla \Phi(\vec{x})$  and  $\vec{u}$

where  $\theta$  is the angle between  $\nabla \Phi(\vec{x})$  and  $\vec{u}$



Now we know  $\cos \theta$  is most positive when

$\theta = 0$  ( $\cos(0) = 1$ ) and most negative when

$\theta = \pi$  ( $\cos(\pi) = -1$ )

A function is increasing when  $g' > 0$  and decreasing when  $g' < 0$  so

$g(\pm) = \Phi(\pm)$  has its maximum

increase when  $\theta = 0$  or when  $\frac{d\theta}{dt} = \vec{u}$  is parallel to  $\nabla \Phi(x)$  and has its maximum decrease when

$$\frac{d\Phi}{dt} = |\nabla \Phi(x)| |\vec{u}| \cos \theta = |\nabla \Phi(x)| \cos \theta$$

Since  $\vec{u}$  is a unit vector the result we want is since  $\vec{u}$  is a unit vector the result we want is

Theorem The direction of maximum decrease of  $\Phi$  at the point  $x$  is the direction of  $-\nabla \Phi(x)$

Important minus sign.



So back to  $\Phi(x_1, x_2) = 9x_1^2 + x_2^2$ .

The direction of maximum decrease of  $\Phi$  at

$$(1, 2) \text{ is } -\nabla\Phi(1, 2) = -(18, 2)$$

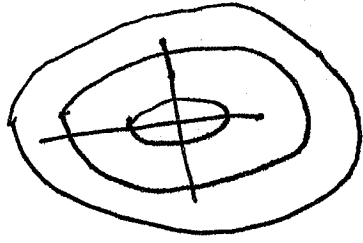
Before we get back to the task of diminishing  $\Phi$  to decrease the error (learning) we need to learn one more thing about  $\nabla\Phi$

• A level set of  $\Phi$  is a set of the form  $\{x : \Phi(x) = c\}$  for some constant  $c$

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For  $\Phi(x_1, x_2) = 9x_1^2 + x_2^2 = C$ , dividing by  $C > 0$

we get  $\frac{x_1^2}{\frac{C}{9}} + \frac{x_2^2}{C} = 1$  which

is an ellipse with  $x_1$  width  $\sqrt{\frac{C}{9}}$  and  $x_2$  width  $\sqrt{C}$ .

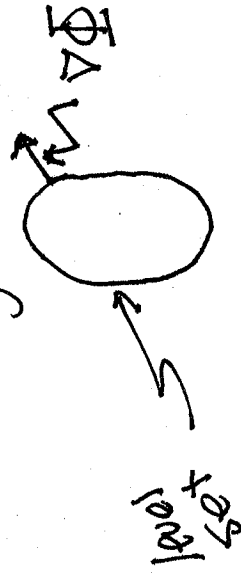


$$D_n \Phi(x) = \nabla \Phi(x) \cdot \hat{n} = |\nabla \Phi(x)| \cos \theta$$

Now recall that  $D_n \Phi(x) = 0$  when  $\theta = \frac{\pi}{2}, \frac{3\pi}{2}$ .

This is zero when  $\theta = \frac{\pi}{2}, \frac{3\pi}{2}$ . This is zero when  $\theta = \frac{\pi}{2}, \frac{3\pi}{2}$ . This is zero when  $\theta = \frac{\pi}{2}, \frac{3\pi}{2}$ . This is zero when  $\theta = \frac{\pi}{2}, \frac{3\pi}{2}$ .

So the direction of the level set where  $\Phi$  is not changing is perpendicular to  $\nabla \Phi$ .



Summary: Given  $\Phi: \mathbb{R}^n \rightarrow \mathbb{R}$  at a point  $\vec{x} \in \mathbb{R}^n$

the direction of maximal increase of  $\Phi$  is given by

$\nabla \Phi(x)$  and the direction of maximal decrease is

given by  $-\nabla \Phi(x)$ . Further, for a level

set  $L_c = \{ \vec{x} \in \mathbb{R}^n : \Phi(\vec{x}) = c \}$  at a point

$\vec{x}$  in  $L_c$ ,  $\nabla \Phi(\vec{x})$  is perpendicular to

the level set [provided level set is nice

at  $x$ , no corners, etc.]

How do we use this information to decrease

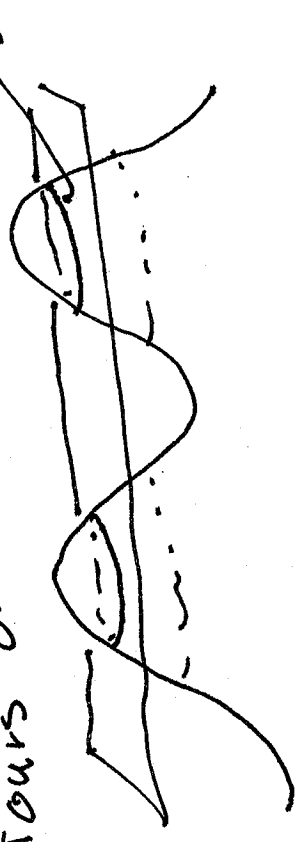
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the error  $\Phi$  with the role of  $\vec{x}$  as the independent

variable. Let's stick with the role of  $\vec{x}$  as the height

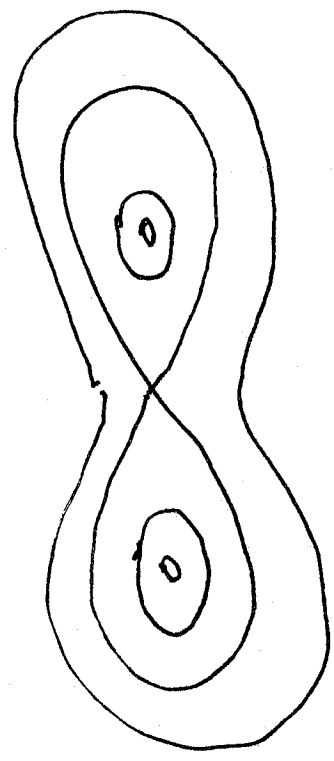
As an example, let  $\Phi(x_1, x_2)$  be the height. So the level sets are called of a terrain.

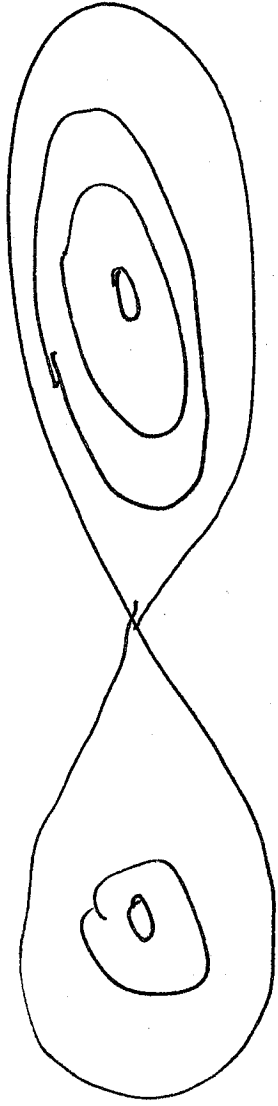
contours on a contour map. level sets



graph of  $\Phi$ , two mountains

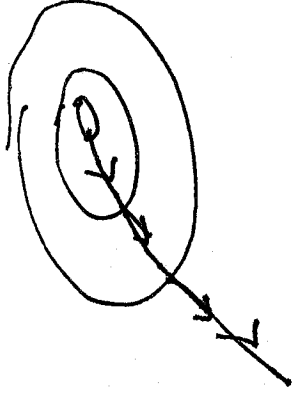
You want to get off the mountain as quickly as possible





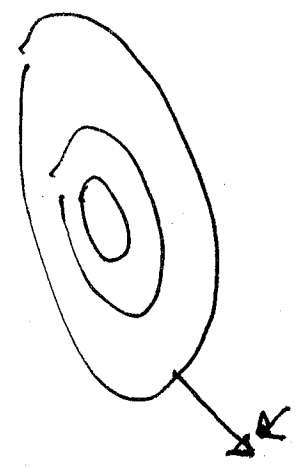
So at each step you go in the direction of steepest descent (biggest decrease in  $\Phi$ ) which is  $-\nabla\Phi$  and this will be perpendicular to

the contour lines



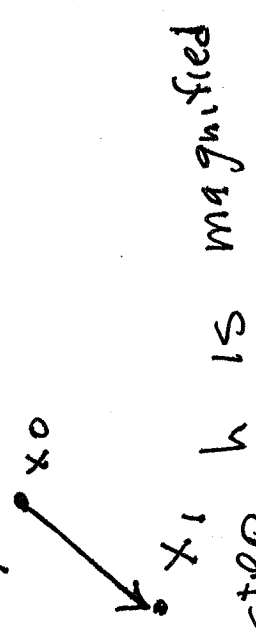
It satisfies the differential equation  $\frac{d\gamma(t)}{dt} = -\nabla\Phi(\gamma(t))$

rather than solve this, we discretize and take jumps  
 since we have to take discrete steps.



So if your initial position is  $\vec{x}_0$  and your steps have length  $h$  after one step you are at  $\vec{x}_1$  your new position

$$\vec{x}_1 = \vec{x}_0 + h(-\nabla\Phi(\vec{x}_0)) = \vec{x}_1$$



(We are assuming that your step by  $|\nabla\Phi(\vec{x}_0)|$ . On your next step

$$\vec{x}_2 = \vec{x}_1 - h \nabla\Phi(\vec{x}_1), \text{ etc.}$$

So gradient descent is given by

- Requires initial point  $\vec{x}_0$  and subroutine to compute  $\nabla \Phi$  and step size  $h$

• For  $i = 1 \text{ to } n$

$$x_i = x_{i-1} - h \nabla \Phi(x_{i-1})$$

end.

This is the basic outline, but it raises many questions

- (1) How do you choose learning rate, or other
- (2) How do you choose  $n$ , or other halting condition?