

Recall the situation, the deep feed forward neural net (also called MLP = multi-layered perceptron)

has the form

$$F(x, \eta) = F_L \circ \dots \circ F_1(x)$$

$$F_L(x) = \sigma(A_L x + \vec{b}_L)$$

The parameters are $\eta = A_1, \dots, A_L, b_1, \dots, b_L$ with correct output

The training data is x_1, \dots, x_N
 y_1, y_2, \dots, y_N

The loss or error or objective function is (simplest version)

$$E(\eta) = \frac{1}{N} \sum_{i=1}^N \|F(x_i, \eta) - y_i\|^2$$

Learning consists of adjusting the parameters η so that the error diminishes.

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• So Φ depends on F which depends on

$F_1 \dots F_n$ as a composition

• This is a job for the chain rule for multidimensional

functions.

• First recall the derivative as a matrix

• If $f: \mathbb{R}^n \rightarrow \mathbb{R}^m$ so

$$f(x_1, \dots, x_n) = (f_1(x_1, \dots, x_n), \dots, f_m(x_1, \dots, x_n))$$

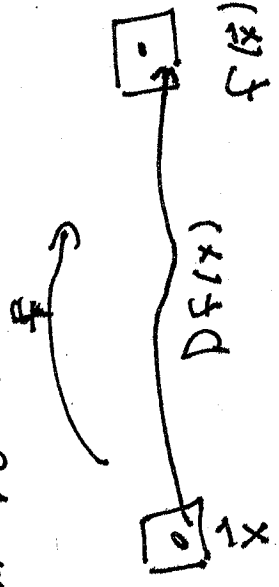
$$\text{Then } Df = \begin{bmatrix} \frac{\partial f_1}{\partial x_1} & \dots & \frac{\partial f_1}{\partial x_n} \\ \vdots & \ddots & \vdots \\ \frac{\partial f_m}{\partial x_1} & \dots & \frac{\partial f_m}{\partial x_n} \end{bmatrix}$$

$$\text{or } (Df)_{ij} = \frac{\partial f_i}{\partial x_j}$$

Thus as a linear

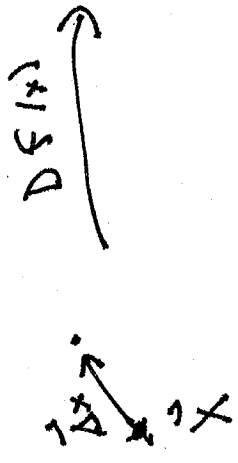
transformation $Df: \mathbb{R}^n \rightarrow \mathbb{R}^m$ also.

• The Derivative $Df(\vec{x})$ is the best local linear approximation to f at \vec{x}



• Taylor's Theorem

$$f(\vec{x} + \Delta \vec{x}) = f(\vec{x}) + Df(\vec{x}) \Delta \vec{x} + \text{h.o.t.}$$



$$Df(\vec{x}) \cdot \Delta \vec{x}$$

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• Example $f(x_1, x_2) = (x_1^2 x_2, x_1 + x_2)$

$$Df(x_1, x_2) = \begin{bmatrix} 2x_1 x_2 & x_1^2 \\ 1 & 1 \end{bmatrix}$$

- The Chain Rule says that when taking the derivative, composition of functions becomes multiplication of matrices

$$D(g \circ f)(x) = Dg \left(\frac{f(x)}{A} \right) \cdot Df(x)$$

note Dg is evaluated at $f(x)$.

example

$$g(y_1, y_2) = y_1^2 + y_2^3. \text{ Let } h = g \circ f$$

$$f(x_1, x_2) = (x_1^2 x_2, x_1 + x_2) \quad Dg(y) = [2y_1, 3y_2^2]$$

\Rightarrow

$$Dh(x) = Dg(f(x)) \cdot Df(x)$$

$$= [2(x_1^2 x_2), 3(x_1 + x_2)^2]$$

$$= \begin{bmatrix} 2x_1 x_2 & x_1^2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} 4x_1^3 x_2^2 + 3(x_1 + x_2)^2 \\ 2x_1^4 x_2 + 3(x_1 + x_2)^2 \end{bmatrix}$$

Now lets get back to the main job of

Understanding $\nabla \Phi$, which we want

to write using composition of functions

and the Chain Rule

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- For simplicity, let's work with just one piece of training data at first so

$$\Phi(m) = \|F(x_1, m) - y_1\|^2$$

- To think about this using the chain rule we treat it as the composition of functions

$$\alpha(z) = \|z\|^2, \quad \beta(a) = a - y_1$$

$$\text{So } \Phi(m) = \alpha \circ \beta \circ F(x_1, m)$$

$$\text{then } \nabla \Phi(m) = D\Phi(m) = D\alpha(\beta \circ F(x_1, m)) \cdot D\beta(F(x_1, m)) \cdot DF(x_1, m)$$

- The first two pieces are easy

$$\alpha(z) = z_1^2 + \dots + z_p^2, \quad D\alpha = 2[z_1, z_2, \dots, z_p] = 2z$$

$$D\beta = Id$$

• so we have

$$\nabla \Phi(y) = \lambda (F(x_{1-m}) - y_1) \cdot DF(x_{1-m})$$

• so the real work is in computing DF .

• Now recall $F = F_L \circ \dots \circ F_1$ and so

(omitting arguments) $DF = DF_L \dots \cdot DF_1$

or more properly

$$DF(y) = DF_L(F_{L-1} \circ \dots \circ F_1(y)) DF_{L-1}(F_{L-2} \circ \dots \circ F_1(y)) \dots$$

$$\dots DF_1(y).$$

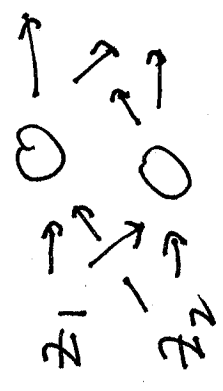
- now the $F_0 \circ \dots \circ F_1(y)$ are computed when

we propagate x_1 through the network

so the real issue is DF_j .

To simplify even further, we focus on a layer with just two neurons and two inputs

so $F(z, \eta) = \sigma(Az + b)$



$= (\sigma(A_{11}z_1 + A_{12}z_2 + b_1), \sigma(A_{21}z_1 + A_{22}z_2 + b_2))$

recalling that $\eta = A_{11}z_1 + A_{12}z_2 + b_1$ $\sigma_1 = A_{21}z_1 + A_{22}z_2 + b_2$

and letting $q_1 = A_{11}z_1 + A_{12}z_2 + b_1$ $q_2 = A_{21}z_1 + A_{22}z_2 + b_2$

$$DF = \begin{bmatrix} \sigma'(q_1)z_1 & \sigma'(q_1)z_2 & 0 & \dots & \sigma'(q_1)0 \\ 0 & \sigma'(q_2)z_1 & \sigma'(q_2)z_2 & \dots & 0 \end{bmatrix} \underbrace{\frac{\partial F}{\partial b_j}}$$

$\frac{\partial F}{\partial A_{ij}}$

• This looks complicated, but is easy to

compute since each term like $A_{11}z_1 + A_{12}z_2 + b_1$

has been computed already while forward propagating

x_1 through the net

• Now we have a huge formula.

$$\nabla \Phi(y) = 2(F(x_1 - y) - y_1) DF_L DF_{L-1} \dots DF_1$$

and how do we compute it..?

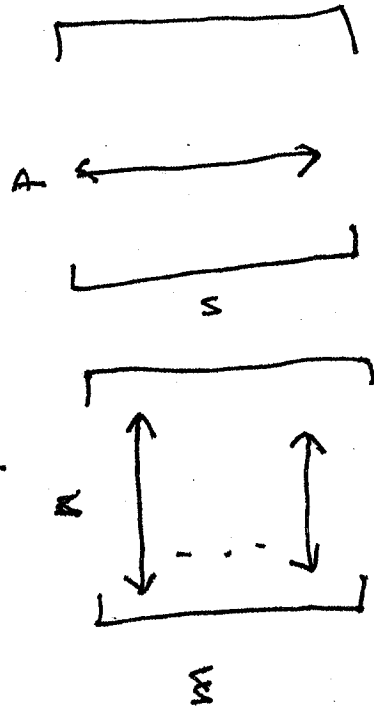
• The answer is back propagation which means from the left to the right in the formula. which is from the output to the input in the net.

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Let's see why that is by a simple example

First, if A is $m \times n$ and B is $n \times p$
how many multiplications are needed to

compute AB ?



each row \times col
is n multiplications
and $n-1$ additions (so
we just track the mult)

There are n rows in A and p col. in B so

$$\text{TOT \# MULT} = m n p$$

Now, in analogy to our formula for $\Delta\Phi$,

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We examine ABC where

- A is 1×10^0
- B is 100×10^0
- C is 100×10^1

Then (AB) requires $1 \cdot 100 \cdot 100 = 10^4$ and is $11 \cdot 10^{100}$

So (ABC) requires $11 \cdot 100 \cdot 100 = 10^4$
So comping from the left costs $10^4 + 10^4 = 2 \times 10^4$

On the other hand (BC) requires $100 \cdot 100 \cdot 100 = 10^6$ and is 100×10^0

So A(BC) requires $1 \cdot 100 \cdot 100 = 10^4$ so computing from the right costs $1 \cdot 01 \times 10^6$

So about 50 times more than from the left

The difference gets even more pronounced with larger matrices.

Our whole discussion was based on a single input of training data, when there are N pieces it formally looks the same but ~~the~~ things become vectors and matrices. We save for the HW.

There is lots more to say even about just deep, feed forward nets, but we make just two more points.

• We have been using the quadratic, or least squares loss function. More common is to

use the cross entropy

$$C(m) = -\frac{1}{p} \sum_{i=1}^N y_i \ln(F(x_i, m)) + (1-y_i) \ln(1-F(x_i, m))$$

(after a normalization)

• There is a trick to make $Ax + \vec{b}$ into

a single matrix multiplication. Let $\hat{x} = \begin{bmatrix} 1 \\ x \end{bmatrix}$

$$\hat{A} = \begin{bmatrix} 1 & 0 \\ b & A \end{bmatrix}$$

and augment the input x so the 2nd components become $\hat{A}\hat{x} = \begin{bmatrix} 1 \\ Ax + b \end{bmatrix}$ so the 2nd components become $Ax + b$ and the first remains 1

and note $\nabla_{\vec{r}}(1) = \nabla_{\vec{s}}(1) = \vec{1}$, so it stays 1 after activation.